



Neal Fullerton

Highly Engaging Presenter Using 'Music to Motivate'



CSA CELEBRITY SPEAKERS

Neal Fullerton is passionate about the power of music to engage us. His dynamic interactive musical sessions are a powerful metaphor to explore teamwork. With the simplest of musical instruments given to each member of the audience - Neal can get 500 people working together to play Beethoven's 9th symphony.

"A unique and highly interactive musician"

In detail

Neal brings to his talks a wealth of very diverse experience. His journey has led him from the Royal College of Music, to music therapy and then real-world experience as a musician and entertainer. Along the way he has also run successful sales teams with several international blue-chip companies in the UK such as Pilkington and Bausch & Lomb. In Scandinavia he has developed and taught international courses on business presentation skills for major oil companies such as ConocoPhillips and Statoil. This combination of experience in entertainment, business and communication makes for a very compelling speaker.

What he offers you

Neal's interactive musical sessions will give any companies a tremendous boost of positive energy and vividly remind them of what can be done with effective teamwork. He will transform the audience into participants actively engaged in the session. This atmosphere of engagement and participation can also spread to benefit the entire conference.

How he presents

Audiences enjoy Neal's passion, sense of humour and his genuine pleasure at sharing his knowledge. He presents in an entertaining way using music as a metaphor for teamwork and demonstrates how the skills needed to play music together are also transferable to working together.

Languages

He presents in English and Norwegian.

Want to know more?

Give us a call or send us an e-mail to find out exactly what he could bring to your event.

How to book him?

Simply phone or e-mail us.



[watch video](#)

Topics

Teambuilding

Music to Motivate

Communication and Teamwork